



Discat!

Game designer: Bernard Cabarrou

Illustrators: Isgerd Var, Marina Chulkova, Alyona Rychagova

Size: 12.3×9.6×2.1 cm

Party



Game webpage



Game on BGG

Look, there are cats hidden on every single card in this clever little game! Play to discard as many cards as possible to your personal discard pile and try to hinder your opponents. The more cards you collect, the more points you get! Sounds easy and meowlogical, right?

In **Discat!** players have to discard as many cards as possible from their hand to win the game. Their personal discard pile will grant points at the end of the game and will also be used as a constraint to the other players.



Components:

- 90 cards numbered from 01 to 90

Rules & Promotional materials



[Click here to view the marketing materials available for this game](#)