



Sly Mole

Game designers: Alexander Peshkov, Ekaterina Pluzhnikova

Illustrator: Natalya Efremova

Size: 16×16×6 cm

Family **Detective**



Game webpage



Game on BGG

A whole family of moles has made the farm their home! The new neighbors prefer to live underground, so their eyesight is far from perfect. During their excursions topside they sometimes visit the garden patch and unwittingly snatch a vegetable... or two.

Finding the mole responsible is not an easy task! But luckily the hardworking bumblebee is always somewhere nearby collecting pollen. If anyone can help, it's him! However, even though he can tell you some of the details, it's up to you to solve the case!



6+



2-4



15-20



Components:

- 64 suspect cards
- 16 clue tokens
- 1 dual-layer investigation board

Rules & Promotional materials

